

Ro-Hawks Basketball Series Tournament Information & Rules

Website: sarohawks.com

ENTRY DEADLINE: *5 DAYS PRIOR TO TOURNAMENT START DATE.*

DIVISIONS: **GIRLS/BOYS** ("Lady RoHawk" Tournament is GIRLS Only) – 9U/3rd Grade, 10U/4th Grade, 11U/5th Grade, 12U/6th Grade, 13U/7th Grade, 14U/8th Grade, 15U/9th Grade, 16U/10th Grade, 17U/11th Grade, 18U/12th Grade

LOCATION: Alamo City Christian Fellowship, [6500 IH-35 North San Antonio, TX 78217](#)

AWARDS: Team trophies and medals for 1st and 2nd place in each age group.

ENTRY FEE: \$175 per team except as indicated. A **\$25 non-refundable deposit** 2 weeks prior to the tournament will reserve a spot in the tournament and a \$25 discount for your team for early registration. The remaining balance of **must** be paid before you play your first game. Entry fees **must** be paid by **cashier's check, money order, or cash.** **NO PERSONAL CHECKS** will be accepted. Make cashier's checks or money orders payable and mail with your team roster to:

San Antonio RoHawks
P.O. Box 2051
Universal City, TX 78148
or
PAY ONLINE

TOURNAMENT DIRECTORS: Ed Johnson, 210-386-7010, James Henry, 817-456-2006, or Daryl Richardson, 210-378-9257. You can also email us at rohawks1@hotmail.com or rohawks@yahoo.com.

ADMISSION FEE: \$7 per day or \$12 tournament pass. **Ages 10 and under FREE.**

RULES/FORMAT: NFHS Rules will be used. Pool play with a single elimination bracket **NOTE:** Teams are guaranteed **4 games.** **We reserve the right to change the format based on the number of teams that enter the tournament, i.e. round robin. We also reserve the right to change the timing of each game to running clock based on limited facilities and time constraints.**

TIEBREAKER: 1) Head to Head 2) Points – max 15 points for a win 3) Total points scored

GAME LENGTH: 9/U – 13/U: **14 minute halves** 14/U – 18/U: **14 minute halves**

GAMES NOTES: IT IS IMPORTANT THAT WE STAY ON SCHEDULE!!

1. WE WILL MAKE EVERY EFFORT TO POST THE SCHEDULE ON THE WEBSITE 2 DAYS BEFORE THE TOURNAMENT STARTS. **All coaches will be required to check in and turn in a roster** prior their first scheduled game to pickup up their PASSES, SCHEDULE, and PAY the remaining balance of their tournament entry if necessary.
2. Game time is **FORFEIT** time, **EXCEPT**, for the first game of the day at each gym. There will be a **10-minute** grace period for the first game of the day **only**.
3. The clock will **stop** on all whistles, **UNLESS**, 1) We fall more than 20 minutes behind schedule.
4. **20 POINT RULE:** When a team falls behind by more than 20 points at any time during the game the clock will run, *EXCEPT* timeouts. **IF A TEAM IS BEHIND BY MORE THAN 20 PTS IN THE 1ST HALF, THE CLOCK WILL RUN UNLESS THE LEAD IS REDUCED TO 10 PTS OR LESS FOR THE REMAINDER OF THE 1ST HALF, EXCEPT FOR TIMEOUTS ONLY. 2ND HALF: THE SAME RULES APPLY**
NOTE: STARTING THE 2ND HALF---IF THE LEAD WAS @ 20PTS AND IS STILL MORE THAN 10 PTS THE CLOCK WILL CONTINUE TO RUN AT THE START OF THE 2ND HALF
4. **ROSTER: ONLY 2 TEAM COACHES AND/OR MANAGER/SCOREKEEPERS** and a **Maximum of 12 players** per team. **NO PLAYERS CAN BE ADDED TO YOUR ROSTER AFTER YOUR FIRST GAME.**
5. Overtime: 2 minutes. Double Overtime: 1 minute. **NOTE:** In all overtime periods the clock will run, **EXCEPT**, on free throws and timeouts. After double OT all other overtime periods will be sudden death.
6. Free throws will be shot when a player is fouled in the act of shooting or when a team reaches **9 team fouls (1-AND-1) THERE IS NO DOUBLE BONUS**. Each player will be disqualified on his/her **6th personal foul**
7. Timeouts: 4 full timeouts per game. Teams will be given **one 30-sec timeout** for each overtime period.
8. Teams will be given 3 minutes to warm up and 3 minutes at halftime